



# NORTH SUBURBAN YOUTH BASEBALL ASSOCIATION

(NSYBA)

## COLT LEAGUE LOCAL RULES

### 2018 SUMMER BALL

[www.NSYBA.net](http://www.NSYBA.net)

**ELIGIBILITY FOR SUMMER BASEBALL:** NSYBA Colt Summer Ball is primarily for kids that are just finishing the 9<sup>th</sup> and 10<sup>th</sup> grade. Age is determined strictly by school grade, or what a child's school grade would be based on his birthday, using September 1<sup>st</sup> as a cut-off date. Any exceptions to this rule must be approved by the League Commissioner.

**TEAM ROSTERS:** Team Rosters will be provided to the Commissioner prior to the beginning of the season. A rostered player should be defined as an individual who has paid the league dues to the respective community for participating in the NSYBA League. Team Rosters must include a player's First Name, Last Name, and School Grade. No player may be rostered on multiple teams in the same league. If after the season starts, a team wants to add a player, they may with league approval. Teams can roster up to 20 players. If there is a list of alternates, they should also be listed.

**COMPETITIVE BALANCE:** The majority of participating teams are community oriented teams with open registration. Colt teams consist of a mixture of High School Baseball players and recreational players. There is no limitation as to how many high school rostered players can participate on a team. Travel Teams, Club Teams, or full High School teams are permitted to play by league approval only. Approval is on a case by case basis.

National Federation High School (NFHS) Baseball Rules, also commonly referred to as IHSA rules, serve as the main rule book for the NSYBA. It is supplemented only by these Local Rules. Umpires are prohibited from making, enforcing, interpreting, or in any manner varying *NFHS* Rules and/or these Local Rules. Each Manager and coach must be thoroughly familiar with *NFHS* and these Local Rules, which supersede the *NFHS* rules in every instance. Compliance with the rules is mandatory and any violation as formally reported by the opposing manager or detected by the NSYBA Commissioner could be grounds for forfeiture of the game(s) in which the violation occurred.

## **1. POLICIES ON CONDUCT**

- (a) The coaches shall promote sportsmanlike conduct and control the behavior of their players, assistant coaches, fans, as well as themselves.
- (b) All cheering and yelling must be done in a positive and encouraging manner. Negative comments or yelling by coaches, players, parents or fans will be considered unsportsmanlike conduct. Use of abusive, foul or obscene language by coaches, players, parents or fans is prohibited.
- (c) A player or coach who swears, throws a bat or batting helmet, or is otherwise disruptive or unsportsmanlike shall be given a verbal warning by the umpire. A player or coach who engages in such conduct may, at the umpire's discretion, be ejected from the game.
- (d) Ejection of a player, coach, or manager from any game by the umpire for a substantiated violation of the Rules will subject the ejected person to appropriate disciplinary action after review by the NSYBA Commissioner.
- (e) Conduct that is detrimental to the NSYBA subjects the offender to suspension from the NSYBA.

## **2. EQUIPMENT AND UNIFORMS**

- (a) During games, all players are required to wear full uniforms. The uniform shirt should be tucked in and brim of hat facing forward at all times.
- (b) Aluminum bats must be BBCOR certified and labeled. Wood bats are also allowed with no restriction on wood type or difference in length to weight. If a player uses an illegal bat during play, a dead ball will be called and the batter will be called out. Any bat violation should be reported to the League Commissioner.
- (c) All batters and base runners must wear batting helmets at all times.
- (d) Any player who is catching for a pitcher must wear a catcher's mask, including the time when the catcher is "warming up" the pitcher and no batter is present. All players must wear cups.
- (e) No jewelry may be worn.

## **3. FIELD SPECIFICATIONS and GAME PRELIMINARIES**

- (a) The base distance is 90 feet and the distance from the pitcher's rubber to home plate will be 60 feet 6 inches.
- (b) The home team will occupy the third (3rd) base side bench or dugout.
- (c) An on-deck circle (for one batter only) should be marked with a line or in some other way designated on each side of the infield in foul territory. The on-deck batter should always wear a helmet, be alert and remain in the circle until the previous batter has completed their turn at bat. Only one player is allowed in the on-deck area.
- (d) Both teams will exchange batting orders and line-ups before the game. Line-ups must include a player's first name, last name, and their jersey number.

#### **4. GAME TIME, GAME BALLS, RUN RULE, REGULATION GAME**

- (a) All games will begin at game time. Please have all players arrive at least 15 minutes prior to the start of the game for warm up. A 15-minute grace period will be given before a forfeit is declared.
- (b) The home team must provide two (2) new baseballs for the game balls for each game. If the condition of the game balls deteriorates during the game, the umpire may require either or both teams to provide one or more new game balls.
- (c) Regulation games will be seven (7) innings for the Colt League. Each regular season game will have a time limit and NO NEW INNING will start after 2 hours and 30 minutes has elapsed. There will be no time limit during the playoffs.
- (d) If another game is schedule to be played on the same field, no new inning may begin 15 minutes prior to the start of the next game.
- (e) When a game is tied at the end of regulation, it will go into extra innings, if time allows according to the time limits outlined in Rule 4.c
- (f) **SLAUGHTER RULE:** Any team that compiles a ten (10) run lead after five (5) complete innings shall be declared the winner. Should the home team be ahead or go ahead by ten (10) runs after four and one-half (4-1/2) innings, the game will be declared over.
- (g) **MAXIMUM RUNS PER INNING:** Any team that compiles fifteen (15) runs in one inning prior to three (3) outs being recorded shall end their batting half of the inning. The next inning will lead off with the player that was next to bat prior to the fifteenth run being score. This rule will be suspended during the playoffs.
- (h) If a full inning cannot be completed, the score will revert back to the last full inning
- (i) Delay tactics will not be allowed. If one team is stalling or delaying as to not allow the game to finish due to time limit, or another game at the field, the current batter will be awarded 2 bases. All base runners will be allowed to advance if forced. If it is the batting team that is delaying, the batter will be called out and the next batter will come up to bat. It is solely the umpire's discretion as to whether a team is deliberately stalling.
- (j) If a game is called, it is a regulation game if 1) five (5) innings have been completed, or 2) the home team has scored more runs in four and one-half (4-1/2) innings than the visiting team has scored in its five (5) completed half innings. If a regulation game is called, the score shall be deemed that which it was at the end of the last completed inning. For purposes of this Local Rule, an inning is completed if the home team is ahead at the end of the visiting team's half inning or goes ahead in its bottom half of that half inning.
- (k) If a game is called before it becomes a regulation game, it will be considered suspended and resumed at the point of suspension if at all possible. Line-ups remain the same. If new or different players are attending the continuation game, they will be place at the bottom of the order

#### **5. SUBSTITUTION/PLAYER PARTICIPATION: MINIMUM NUMBER OF PLAYERS**

- (a) Every available player on a team will bat in a continuous batting order in a game.
- (b) There is unlimited substitution except for pitchers.
- (c) A late arriving player will enter at the end of the batting order as the last batter in the score book.
- (d) A team must have eight (8) rostered players present to start the game. In the event a team cannot field eight (8) rostered players after the game has started, the team may continue playing with no less than seven (7) rostered players.

- (e) Fill-in Players. During regular season play, a team that does not have nine (9) players of their own may use a player from another Colt team to play in their game. That player cannot pitch but is allowed to play any position in the field. The player must bat at the bottom of the batting order for the team for which they are substituting. This rule does not apply in the tournament. All players must be from their own team in the playoffs. If insufficient players are available for a tournament game, fill-in players must be 8<sup>th</sup> graders, or must be a player approved by the league commissioner.
- (f) Fill-in players can only be used if a team has 9 or less players. If a team has 10 players, they are not allowed to have a fill-in serve as an 11<sup>th</sup> player.
- (g) During regular season play, there is no penalty for playing with just eight players. During tournament play, if a team only has eight players, the ninth batter will be an automatic out. The exception to this rule is if a team only has nine players, and a player gets injured. In this case, no penalty will be given.

## **6. PITCHERS**

- (a) A player can pitch a maximum of seven innings in a game. If a starting pitcher throws a full seven innings and a game goes into an extra inning, a new pitcher must be used.
- (b) During regular season play, a pitcher can pitch a maximum of seven innings over a weekend.
- (c) While the NSYBA does not track innings or pitch count during regular season play, teams are highly encouraged to use the established pitch count restrictions of the NFHS as a safety matter.
- (d) A pitcher who has withdrawn from the mound will not be permitted to return to the mound as a pitcher in the same game.
- (e) If a relief pitcher comes in cold, the umpire should allow the pitcher to warm up properly with at least eight (8) pitches.
- (f) Any pitcher who hits three batters during a game will be immediately replaced and will not be allowed to pitch again in that game. The home plate umpire may waive this rule if a batter could/should have moved to avoid being hit.
- (g) There are no balk warnings.
- (h) If a manager, coach or player not currently playing in the field makes two (2) trips to the mound in one (1) inning, that pitcher must be relieved from pitching. A trip to the mound between innings does not constitute a trip for the purpose of this Local Rule. Exception is given if there is an injury on the field.
- (i) Pitchers may not wear batting gloves, sweatbands on their wrists or arms, or long-sleeve white or similar light colored shirts while pitching.

## **7. BATTER**

- (a) If a pitcher elects to intentionally walk a batter. Time is called and the batter is awarded first base without the need to throw any pitches.
- (b) If a batter shows bunt, they must either bunt or pull back. A batter is prohibited from showing bunt, pulling back, and then swinging away. If this occurs, time will be called and the batter will be called out.

## **8. RUNNER**

- (a) A runner is out if the runner does not a) slide or b) attempt to get around the fielder or c) otherwise attempt to avoid a collision with the fielder who has the ball or who is about to have the ball and is waiting to make a tag at a base. Incidental contact may be unavoidable and shall not result in an out. The intent of this rule is to

make the runner responsible for avoiding a collision between players by the runner intentionally charging into a fielder to jar the ball loose and to avoid injury to one or both of the players. However, a fielder may not block a base path with the sole intent to cause a collision that will prevent the runner from reaching the base. For definition of obstruction by a fielder, see the NFHS Rules.

- (b) Intentionally initiating contact at any base is prohibited. If, in the umpire's judgment, the runner either tries to make contact with the fielder or does not make an effort to avoid unnecessary contact, the runner is called out
- (c) A courtesy runner maybe allowed for the pitcher and catcher with 2 outs. The runner will be the last batted out in the inning. If the last batted out is the pitcher or catcher, it will be the previous batted out. If the last batted out is either on deck or in the hole, the courtesy runner will be the last runner who was out on the bases. If that runner is not available, the courtesy runner will be the last runner who scored

## **9. UMPIRES**

- (a) The home team is responsible for providing at least one qualified umpire for each regular season game.
- (b) Umpires shall remain available and shall perform their umpire duties, if requested to do so by the managers of both the opposing teams, upon any forfeiture. The purpose of this rule is to encourage practice and instructional games even if they won't count in the standings.
- (c) During a game, the umpire has complete discretion in the application and interpretation of the rules. While these rules endeavor to cover many of the rules of baseball there are situation that may arise that require the umpires discretion.

## **10. SCOREKEEPING AND STANDINGS**

- (a) All scores must be submitted by the winning team to the league commissioner, using the online form provided on the league website.
- (b) League standings will be kept and tournament bracket will be seeded accordingly. Standings are determined by winning percentage with  $\frac{1}{2}$  a win given for a tied game.

## **11. RULES**

- (a) The League Commissioner has the authority to make final interpretations and applications of and changes to these rules at any time.

## **12. TOURNAMENT RULES**

- (a) Unless addressed specifically herein, Regular Season Rules in effect at the end of the Regular Season apply throughout the playoffs.
- (b) For all tournament games, there is no time-limit. Games will continue until a winner is determined.
- (c) For the Quarter-Finals and onward, the NSYBA will provide two-qualified umpires for every game.